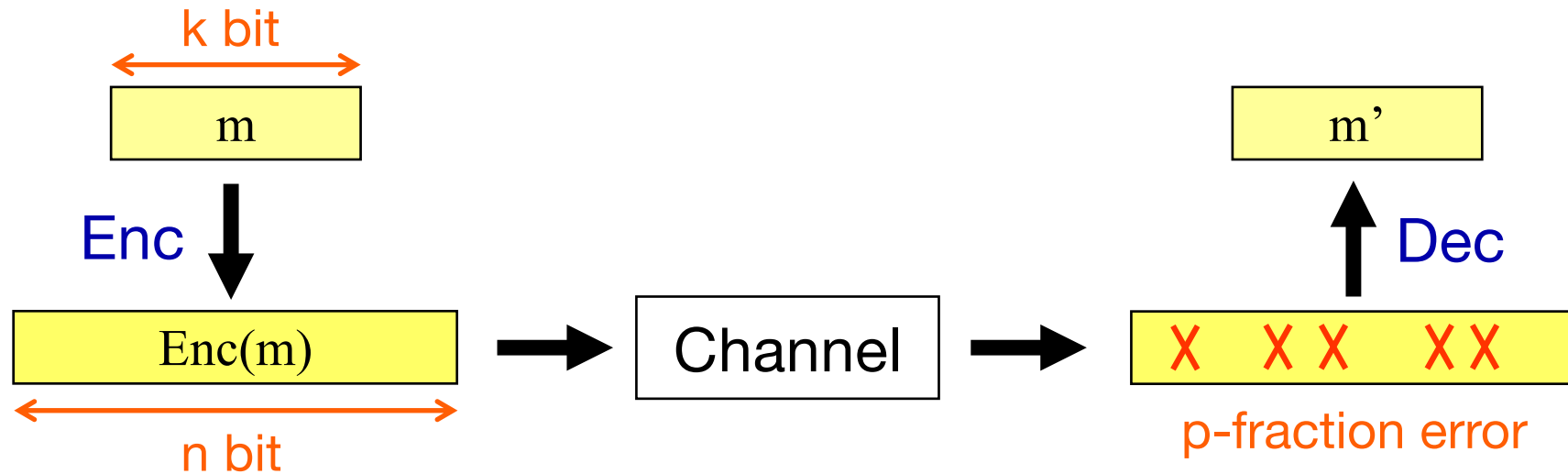


# Error-Correcting Codes against Chosen-Codeword Attacks

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# Error-Correcting Codes



- **Goal:** Construct a code (Enc, Dec) that
  - corrects many errors ( high error-rate  $p$  )
  - sends messages efficiently ( high rate  $R = k/n$  )

→ Limitations depend on “Channel Models”

# Channel Models

## ■ Binary Symmetric Channel (BSC)

- Each bit is independently flipped w.p.  $p \in [0, 1/2)$
- Rate  $R = 1 - h(p) - \epsilon$  is achievable and optimal
- $\exists$  efficient decoders [Forney'66][Arikan'09]

$$h(p) = -p \log(p) - (1 - p) \log(1 - p)$$

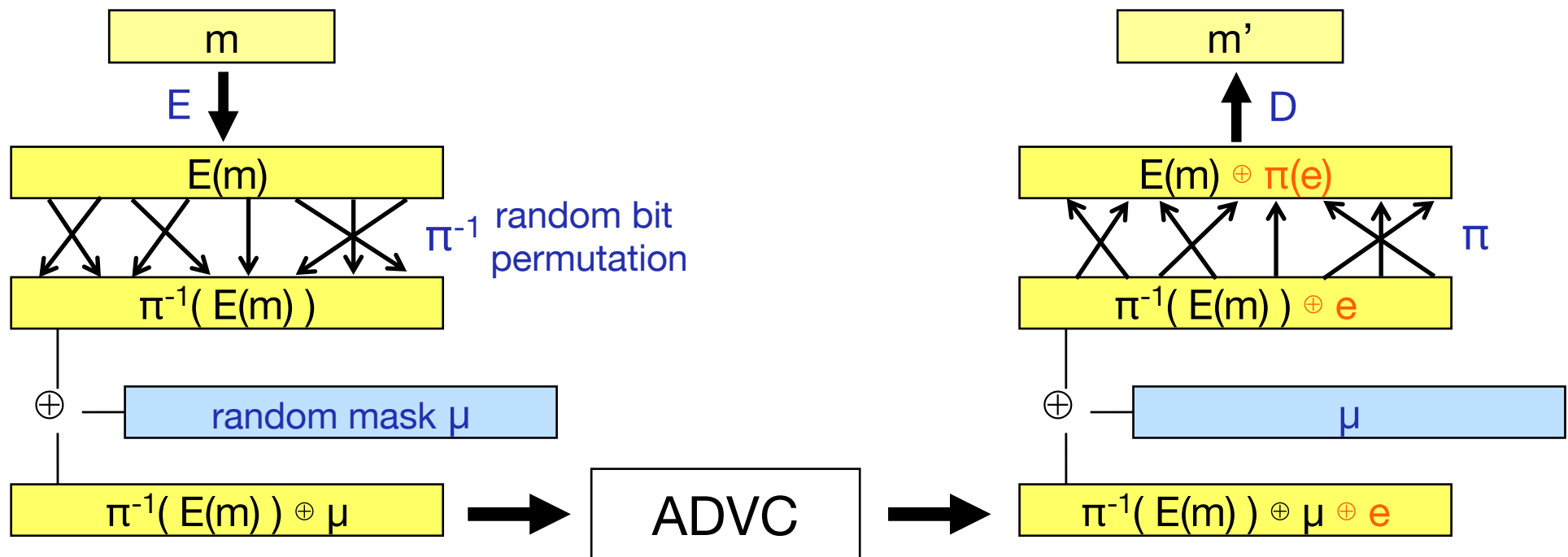
## ■ Adversarial Channel (ADVC)

- Worst-case error  $e$  is introduced s.t.  $w_H(e) \leq pn$
- Random codes achieve rate  $R = 1 - h(2p)$ 
  - Optimality/efficient-decoders are open problems

# Lipton's Reduction [Lipton'94]

Code for BSC is sufficient for ADVC in Secret-Key Setting

- Lipton's scheme using BSC code  $(E, D)$ ,  $SK = (\pi, \mu)$



- Worst-case error “ $e$ ”  $\rightarrow$  random error “ $\pi(e)$ ”
- $\mu$  is used to conceal  $\pi$  from Channel

# On Lipton's Scheme

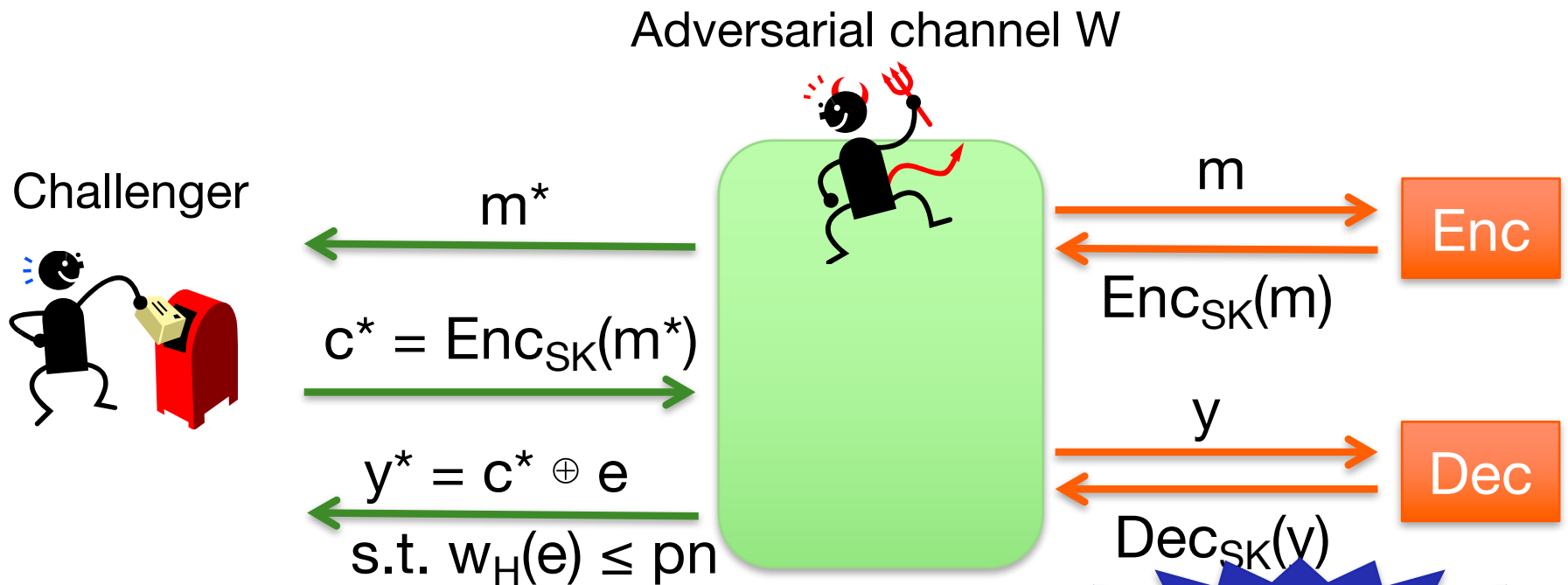
- Achieves only **one-time** security
  - Sending  $t$  messages needs  $t$  secret keys
  - Similar to One-Time Pad Encryption
- Modern cryptography requires schemes that are
  - **many-time secure** with single secret-key
  - secure in **more powerful attack scenarios**
    - ➔ **Chosen-Ciphertext Attack (CCA) security**

# This Work

- Introduce Chosen-Codeword Attack (CCA) security for error-correcting codes
  - Enc/Dec oracles are available to channels
- Construct optimal-rate CCA-secure code
  - Based on Guruswami-Smith code [GS'10] for computationally bounded channels
  - Assuming OWF
  - Secret-key setting

# Chosen-Codeword Attack (CCA) Security

- In error-correcting game, Adversarial channel can adaptively access to Enc/Dec oracles



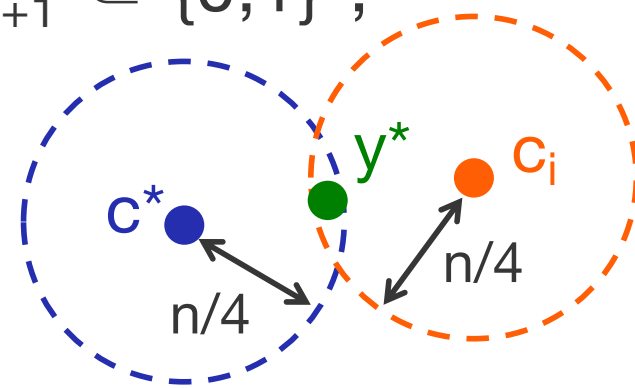
CCA secure  $\Leftrightarrow \Pr[ W \text{ wins } ] \approx 0$   
 $\Leftrightarrow \Pr[ \text{Dec}_{SK}(y^*) \neq m^* ] \approx 0$

Impossible  
to achieve

# Impossibility

- In CCA game,  $W$  can obtain polynomially-many valid codewords  $c_1, c_2, \dots$

- [Plotkin bound]  $\forall$  strings  $x_1, \dots, x_{2n+1} \in \{0,1\}^n$ ,  
 $\exists i, j$  s.t.  $\text{dist}_H(x_i, x_j) < n/2$



- Given valid  $c^*, c_1, c_2, \dots$ ,  
 $W$  can find  $c_i$  ( w.p.  $1/n^2$  ) s.t.  $\text{dist}_H(c^*, c_i) < n/2$
- $W$  can find  $y^*$  s.t.  $\text{dist}_H(c^*, y^*) \leq n/4$ ,  $\text{dist}_H(y^*, c_i) \leq n/4$
- $W$  can win by submitting  $y^*$  if  $p \geq 1/4$

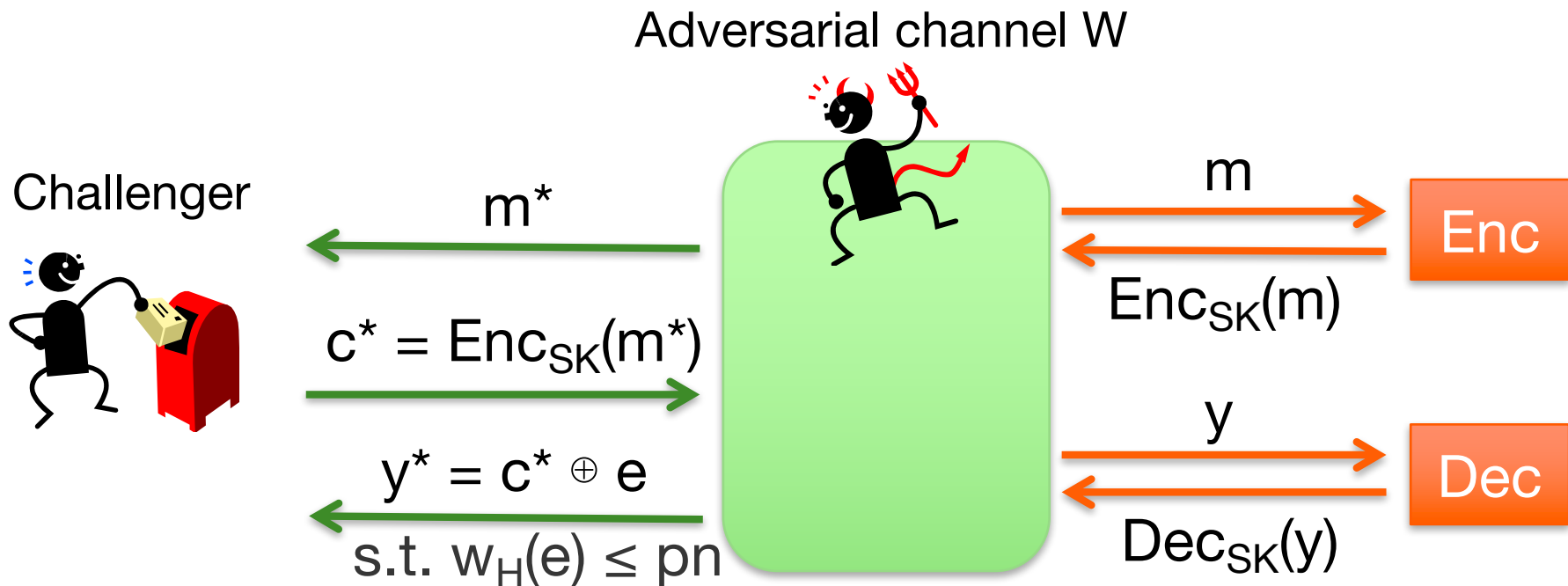
Unique decoding is impossible for  $p \geq 1/4$

→ List decoding



# Chosen-Codeword Attack (CCA) Security

- Unique decoding  $\rightarrow$  List decoding



CCA secure  $\Leftrightarrow \Pr[ W \text{ wins } ] \approx 0$

$\Leftrightarrow \Pr[ m^* \notin L \mid L \leftarrow \text{Dec}_{SK}( y^* ) ] \approx 0$

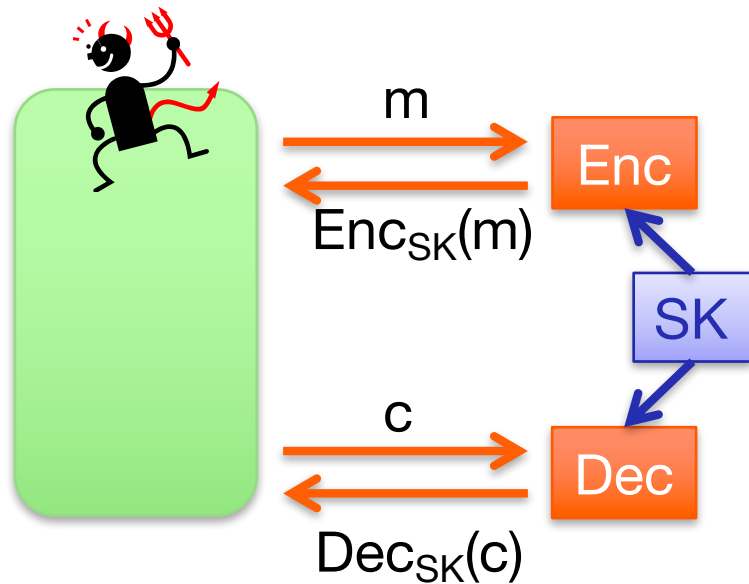
# Code Construction

- Guruswami-Smith code [GS'10]
  - **Optimal-rate** list-decodable code for  $n^c$ -time channels for any  $c > 0$
  - No setting (secret key or public key) is needed
  - Assuming **pseudorandom codes (PRC)**
    - PRC  $C \Leftrightarrow$  (1) **list decodable** (2)  $C(m)$  is **pseudorandom**
    - Probabilistic construction [GS'10]
    - ➔ **Explicit construction in “secret-key” setting**
- **Our approach:**
  - Modify explicit GS code in SK setting to have CCA security

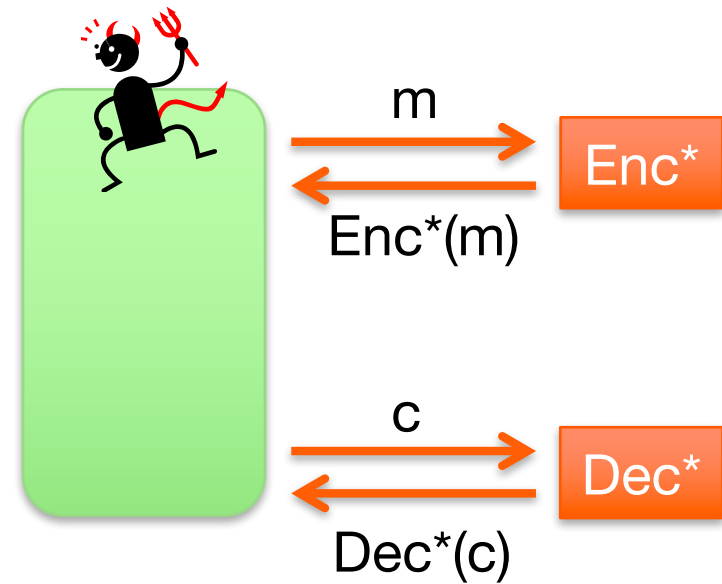
# Ideas of the Construction

- Need to **simulate** Enc/Dec oracles w/o secret key

Channel W

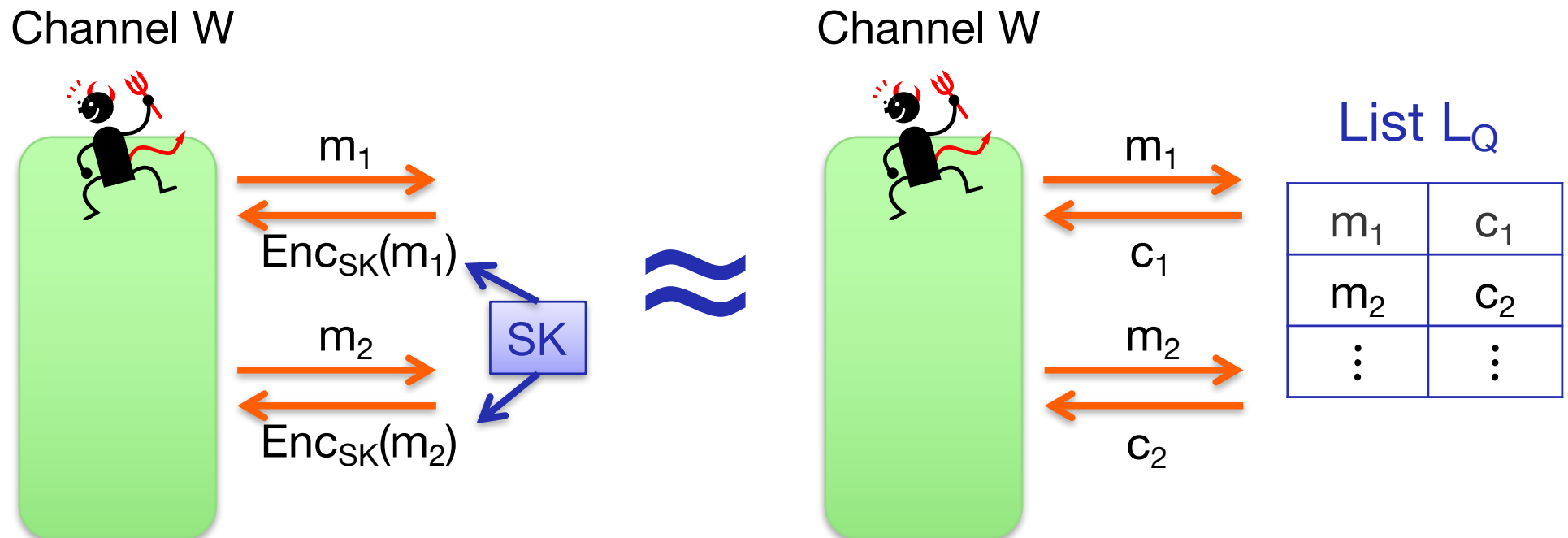


Channel W



# How to simulate Enc oracle

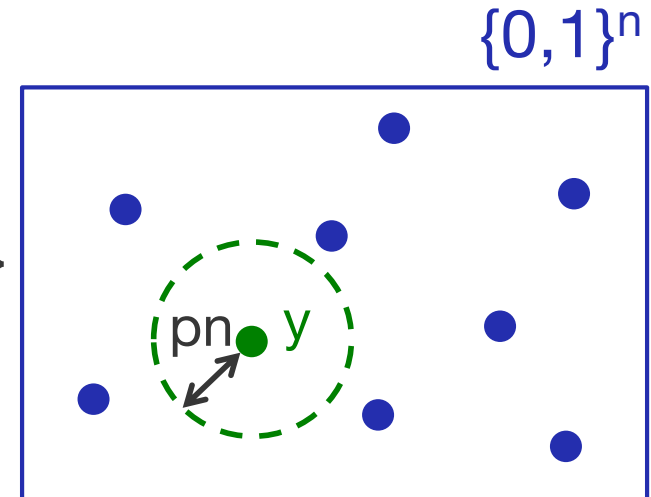
- If  $\text{Enc}_{\text{SK}}(m)$  is **pseudorandom**, Enc is simulatable
  - For query  $m_i$ , reply with randomly chosen  $c_i$



- GS codewords are pseudorandom. **Done!**

# How to simulate Dec oracle

- On query  $y$ , need to reply with  $L(y) = \{ m : \text{dist}_H(y, \text{Enc}_{SK}(m)) \leq pn \}$ 
  - How to deal with exponentially-many  $\text{Enc}_{SK}(\{0,1\}^k)$  ?



**Fact:**  $\forall y \in \{0,1\}^n$ , given  $M=2^k$  random  $c_1, \dots, c_M \in \{0,1\}^n$

Every  $c_i$  lies outside  $\text{Ball}(y, pn)$  with high probability

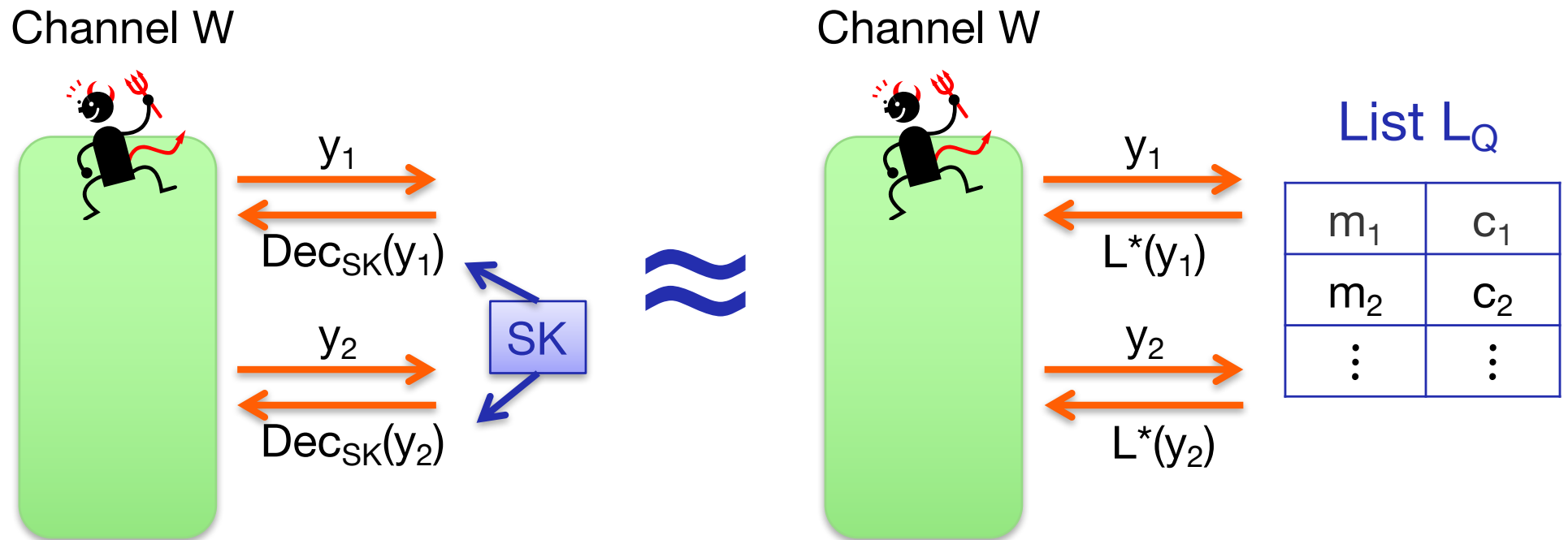
$\Leftrightarrow$

$$\Pr[ \forall c_i, \text{dist}_H(y, c_i) > pn ] = ( 1 - |\text{Ball}(y, pn)| / 2^n )^M \\ \approx 1 - 2^{-\epsilon n}$$

where  $R = 1 - h(p) - \epsilon$

# How to simulate Dec oracle

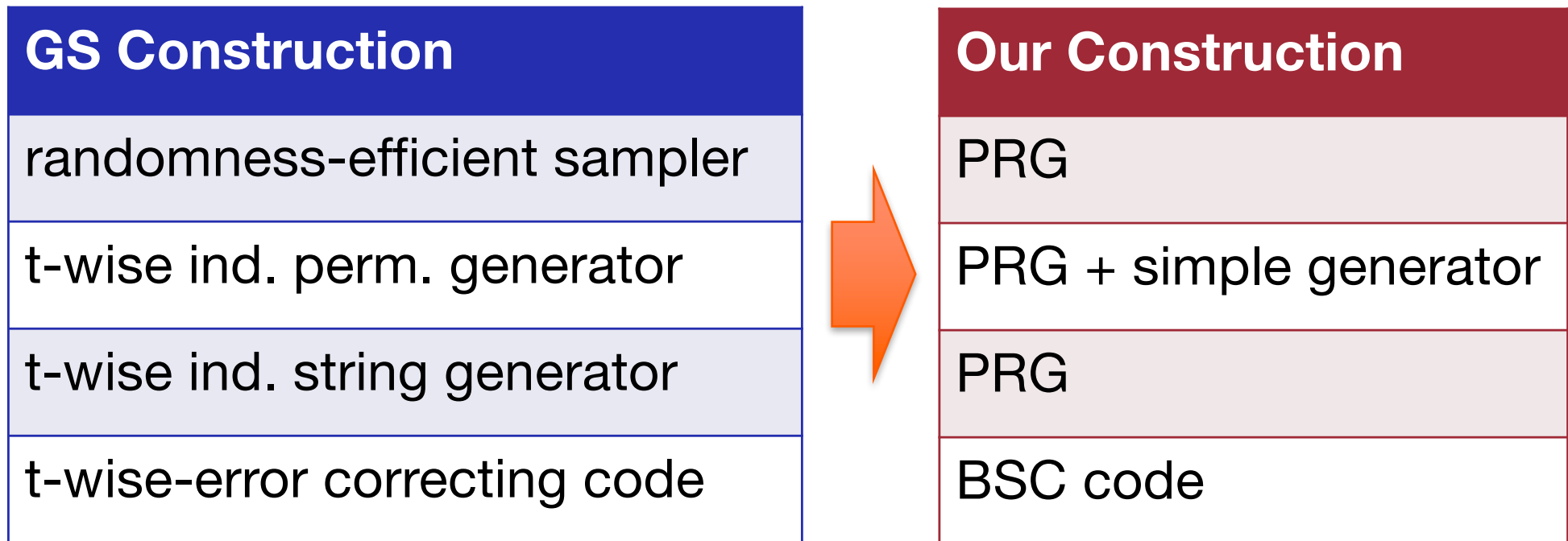
- On query  $y$ , sufficient to reply with  $L^*(y) = \{ m_i : \text{dist}_H(y, c_i) \leq pn \wedge (m_i, c_i) \in L_Q \}$



- $W$  may generate codewords w/o querying  $\text{Enc}$   
 $\rightarrow$  Prevented by adding **MAC tag** to messages

# Other Contribution

- Simplify GS code construction by using cryptographic tools



# Main Theorem

Assuming OWF,

$\forall p \in (0, 1/2), \varepsilon > 0, c > 0,$

$\exists$  explicit CCA-secure code with  $R = 1 - h(p) - \varepsilon$   
that corrects  $p$ -fraction errors introduced by  
 $n^c$ -time channels in SK setting

- Encoder/Decoder run in  $\text{poly}(n)$ -time



# Future Work

- CCA security for unbounded poly-time channels
  - Need PRC secure for unbounded poly-time
- Construction in other settings, PK/CRS
  - Need PRC in PK/CRS setting

Thank you

# Pseudorandom Codes (PRC)

- $\text{PRC} : \{0,1\}^{Rb} \times \{0,1\}^b \rightarrow \{0,1\}^b$ 
  1.  $(1/2 - \varepsilon, L)$ -list decodable for any  $\varepsilon > 0$ :  
 $\Leftrightarrow \forall y \in \{0,1\}^b, \exists d \leq L$  codewords  $c_1, \dots, c_d$   
s.t.  $\text{dist}(y, c_i) \leq (1/2 - \varepsilon)b$
  2.  $\text{PRC}(m; U_b)$  is pseudorandom
  
- Probabilistic construction of [GS'10]
  - $\text{PRC}(m; r) = C(m) \oplus G(r)$ ,  
C is  $(1/2 - \varepsilon, L)$ -list decodable code, G is PRG
  - If  $G : \{0,1\}^{O(\log n)} \rightarrow \{0,1\}^{O(\log n)}$  is randomly chosen,  
G is secure for  $n^c$ -time adversaries w.h.p.

# Ingredients of the Construction (1/2)

- p-error correcting code REC:  $\{0,1\}^{R'n'} \rightarrow \{0,1\}^{n'}$ 
  - correcting p-fraction random errors
  - $n' = k + \lambda$ ,  $\lambda = k^{1/2}$
  - $\exists$  explicit codes with  $R' = 1 - h(p) - \varepsilon$
- Reed-Solomon code RS:  $\{0,1\}^{3\lambda} \rightarrow F^k$ 
  - list-recovering property
  - erasure decoding property
- Pseudorandom code PRC :  $\{0,1\}^{R_2b} \times \{0,1\}^b \rightarrow \{0,1\}^b$ 
  - $\exists$  in the secret-key setting

## Ingredients of the Construction (2/2)

- MAC (Tag, Vrfy) with  $\text{Tag}_{sK}: \{0,1\}^k \rightarrow \{0,1\}^\lambda$
- PRG  $G : \{0,1\}^n \rightarrow \{0,1\}^{p(n)}$  for any poly  $p(n)$ 
  - To generate
    - (1) a random bit-permutation  $\pi$  over  $[n']$
    - (2) a pseudorandom mask  $\mu$
    - (3) a set of random samples  $V \subseteq [t]$  each with  $\lambda = k^{1/2}$ -bit seed
- PRF  $F = \{F_s : \{0,1\}^n \rightarrow \{0,1\}^n\}_s$ 
  - To make Enc deterministic by using  $F_s(m)$  as random coins for GS code